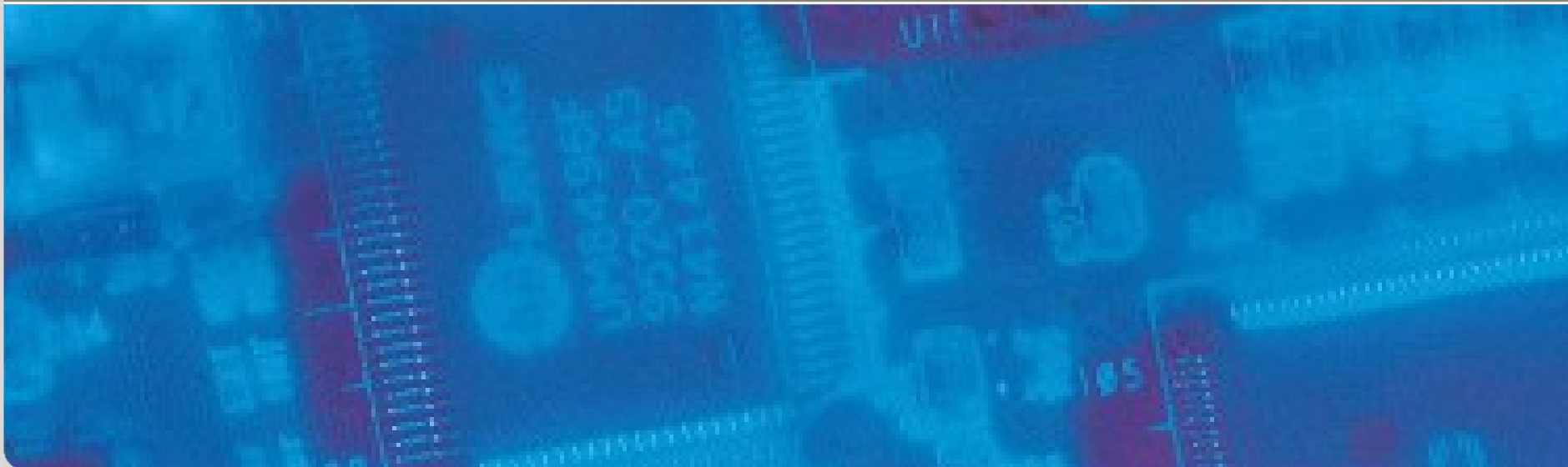


# Low Power Design

Volker Wenzel on behalf of Prof. Dr. Jörg Henkel  
Summer Term 2016

CES – Chair for Embedded Systems





# Overview Low Power Design Lecture

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- Introduction and Energy/Power Sources (1)
- Energy/Power Sources(2): Solar Energy Harvesting
- Battery Modeling – Part 1
- Battery Modeling – Part 2
- Hardware power optimization and estimation – Part 1
- Hardware power optimization and estimation – Part 2
- Hardware power optimization and estimation – Part 3
- Low Power Software and Compiler
- **Thermal Management – Part 1**
- Thermal Management – Part 2
- Aging Mechanisms in integrated circuits
- Lab Meeting

- „Boring“ Physics: Temperature, Heat, etc.
- Temperature and Reliability
- Thermal Management through DVFS
- Thermal Management through Task Scheduling

- measured with a thermometer

- Units:

- Kelvin
- Celsius
- Fahrenheit

$$T = \left( \frac{T_C}{^\circ C} + 273.15 \right) K$$

- absolute temperature proportional to avg. kinetic energy of particles

$$E_{kin} = \frac{1}{2} m v^2 = \frac{3}{2} k_B T \quad (\text{ideal gas})$$

- Heat  $Q$  is the **energy** ([J]) transferred between a system and its environment because of a temperature difference that exists between them.
- heat flows from hotter body to colder
- until equilibrium state is reached

- The **heat capacity C** of an object is the proportionality constant between the heat  $Q$  that the object absorbs or loses and the resulting temperature change

$$Q = C \Delta T = C(T_f - T_i)$$

- Specific Heat  $c$

$$Q = cm \Delta T = cm(T_f - T_i)$$

- $c_{\text{Uranium}} = 0.1 \text{ J/g/K}$
- $c_{\text{Fe}} = 0.5 \text{ J/g/K}$
- $c_{\text{Air}} = 0.7 \text{ J/g/K}$
- **$c_{\text{Si}} = 0.7 \text{ J/g/K}$**
- $c_{\text{Water}} = 4.2 \text{ J/g/K}$
- $c_{\text{H}} = 14.3 \text{ J/g/K}$

src.:  
[en.wikipedia.org](https://en.wikipedia.org)

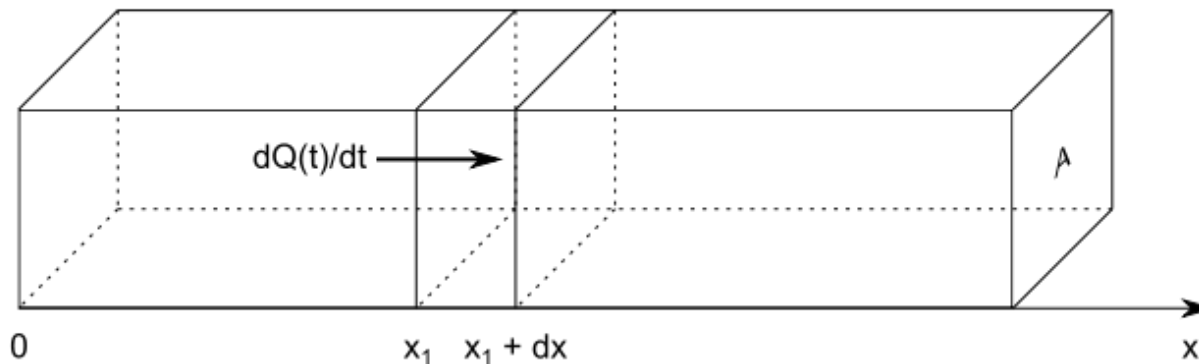
- exchange of thermal energy in different modes
  - **Conduction / Diffusion**: transfer of energy between objects in physical contact. Thermal conductivity is the property of a material to conduct heat.
  - **Radiation**: transfer of energy from the movement of charged particles within atoms is converted to electromagnetic radiation.
  - **Convection**: transfer of energy between an object and its environment, due to fluid motion.
- **Heat flux  $q$** : rate of heat energy transfer per unit surface.

$$q = \frac{Q}{A \Delta T}$$



- **Thermal Conductivity  $\lambda$** : property of a material to conduct heat (W/(m K))

$$\vec{q} = -\lambda \nabla T$$



Material	$k$
Silica	1.5
Cu	401
H <sub>2</sub> O	0.6
Air	0.025

- passage of an current through an electric conductor releases heat
- electrons collide with atoms in conductor and transfer energy

$$Q \propto I^2 R t$$



src.:  
weller.de

- Basic temperature equation:

$$C \frac{dT}{dt} = -\dot{Q} + P$$

$$T(t_1) = T_0 + \frac{1}{C} \int_{t_0}^{t_1} -\dot{Q}(t) + P(t) dt$$

where  $\dot{Q}$  is the heat dissipation rate.

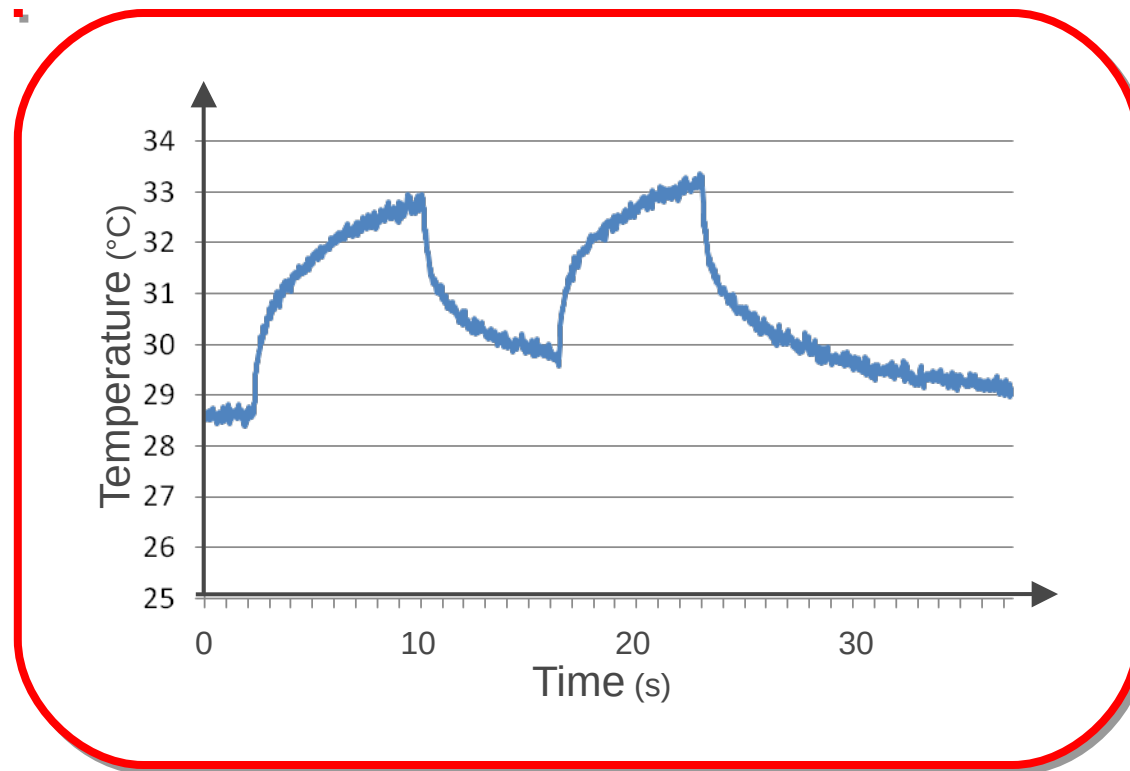
$$T(t) = T_0 - (T_{ss} - T_0) e^{-\frac{t}{h}}$$

Heating

$$T(t) = T_0 + (T_0 - T_A) e^{-\frac{t}{c}}$$

Cooling

- $T_{ss}$  is the **steady state temperature** the system will asymptotically reach with current power configuration
- Ambient temperature**  $T_A$  is minimum reachable temperature



# Heat Remains a Problem...

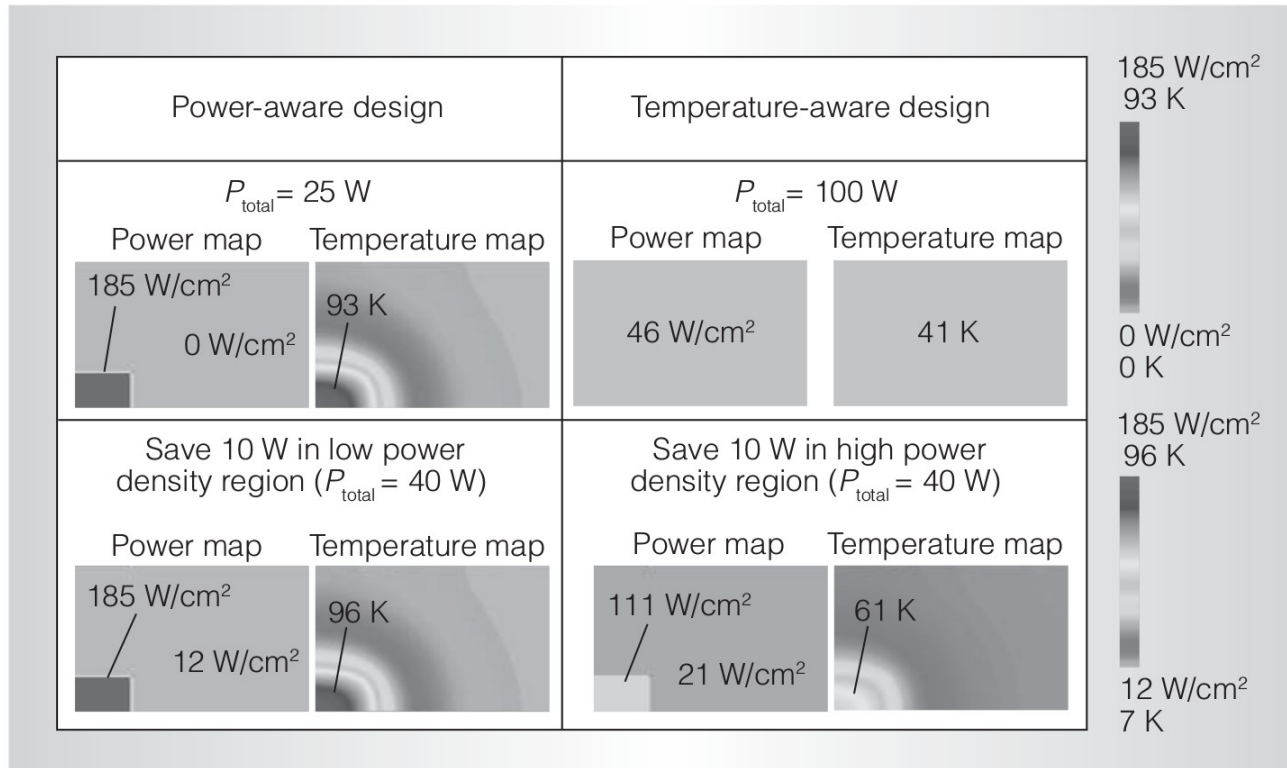


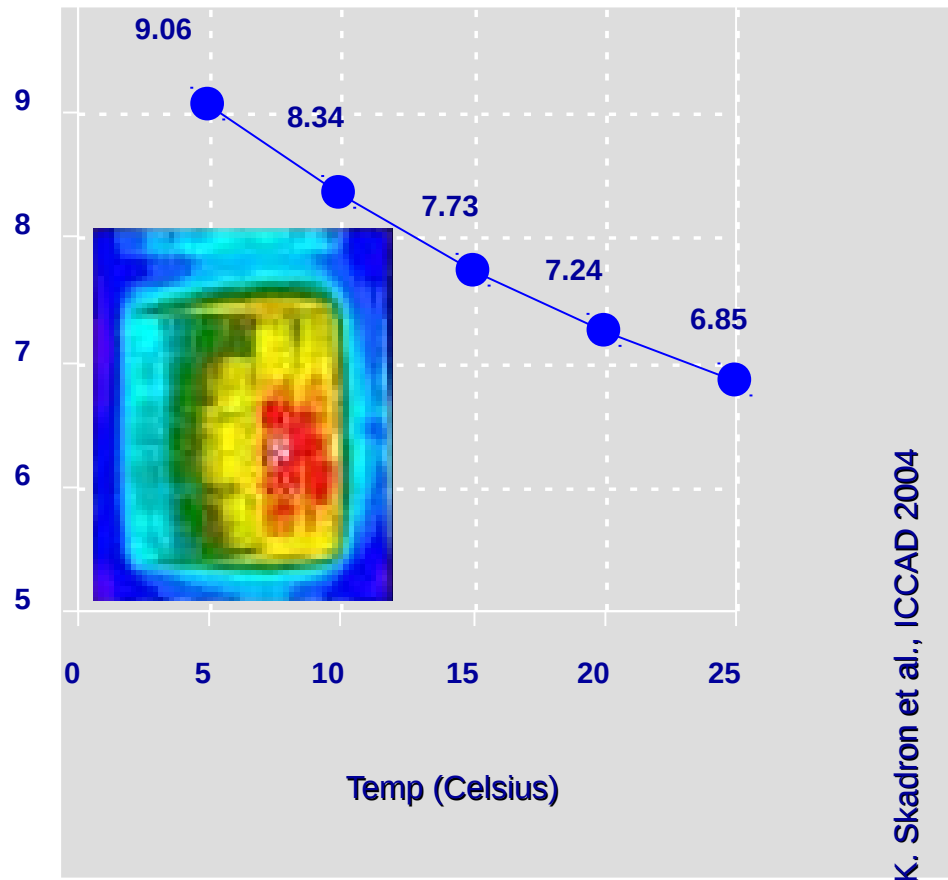
Figure 1. Temperature versus power awareness.<sup>1</sup> The temperatures shown are in terms of degrees Kelvin above room temperature.

(src: K. Skadron: Low-Power Design and Temperature Management; IEEE Micro, Vol. 27, No. 6, 2007)

# Heat Remains a Problem... (cont'd)

MTTF [years]

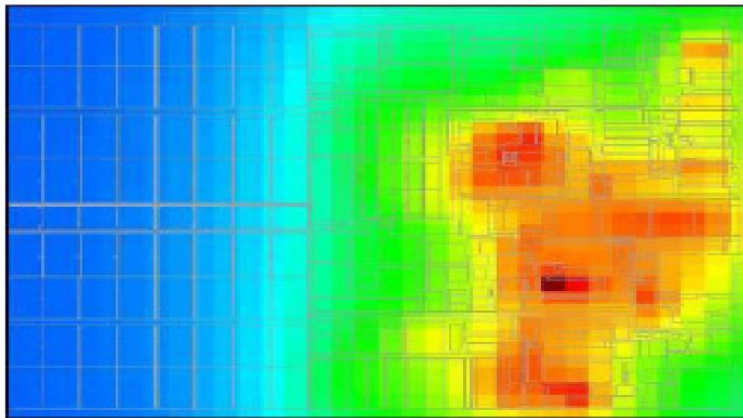
10



Temp (Celsius)

K. Skadron et al., ICCAD 2004

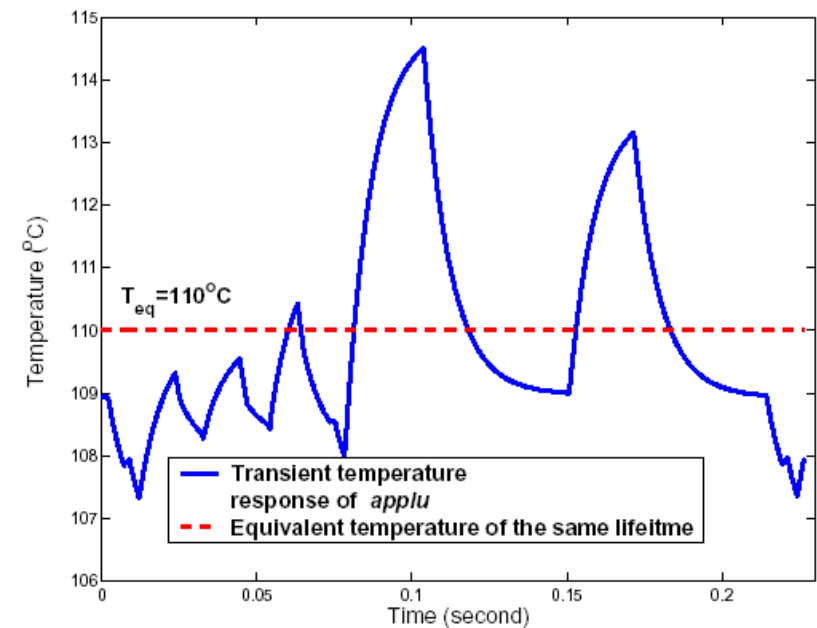
- *MTTF* also affected by **thermal gradients**



**Spatial** gradients

Simulated Thermal map Pentium M  
[L.Finkelstein, Intel 2005]

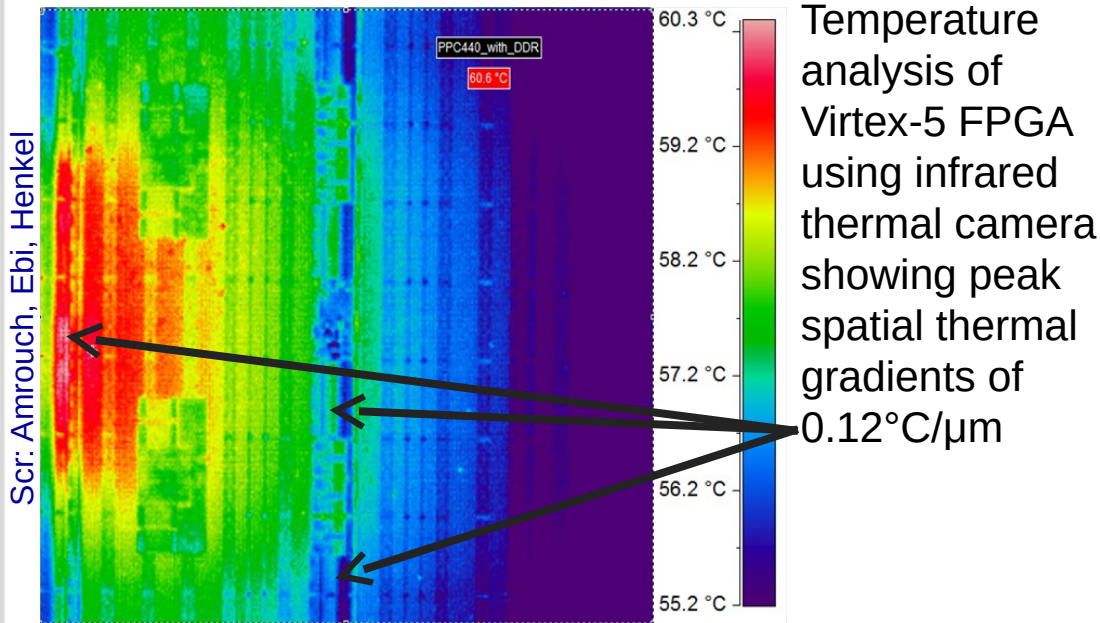
- → **Goal**: balance temperatures



**Temporal** gradients  
[K. Skadron, 2005]

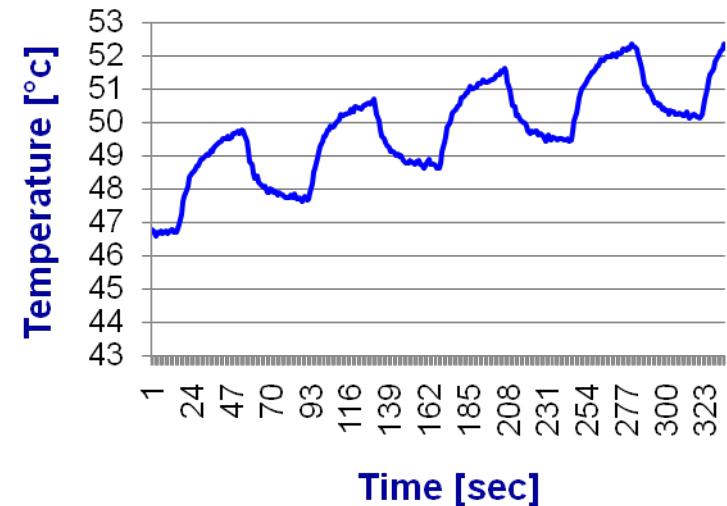
# Thermal Gradients

- Same scenario, this time measured on an FPGA



Virtex-5 with two PowerPC CPUs

**Spatial** gradients



**Temporal** gradients



# Temperature and Reliability

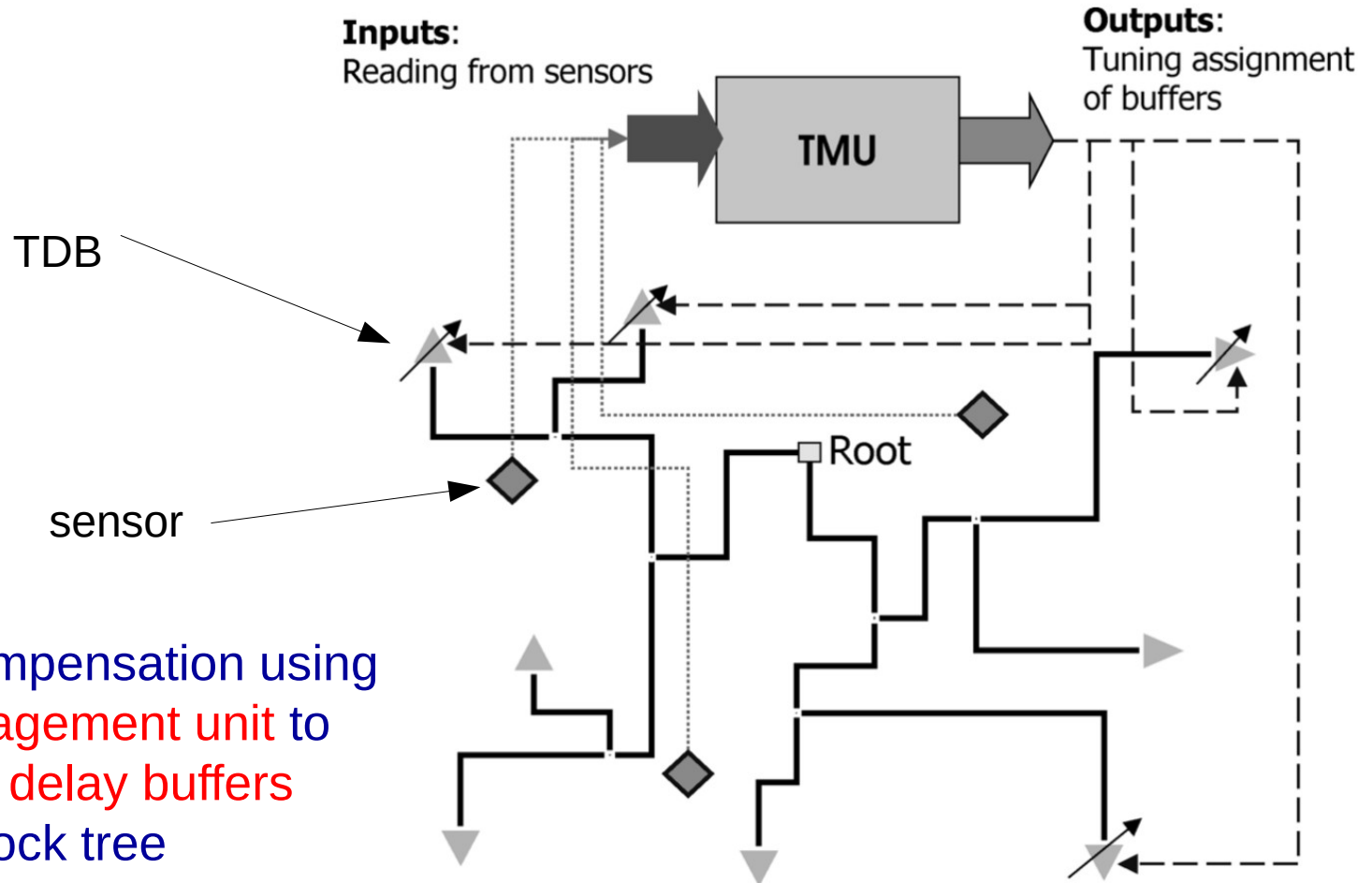
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- Transient errors may result due to timing errors
  - Approx. 5% decrease in delay every 10°C temperature increase [Xie 2006]
  - Timing errors result from spatial temperature variations
  - localized **hotspots** need to be avoided
  - Clock trees are particularly vulnerable
    - Span across multiple thermal areas
    - Additional buffers can be inserted to cope with thermal clock skew

[Chakraborty, 2008]

# Temperature and Reliability (cont'd)

TMU:  
Temperature  
Management  
Unit



Clock skew compensation using  
a **thermal management unit** to  
control **tunable delay buffers**  
inserted into clock tree

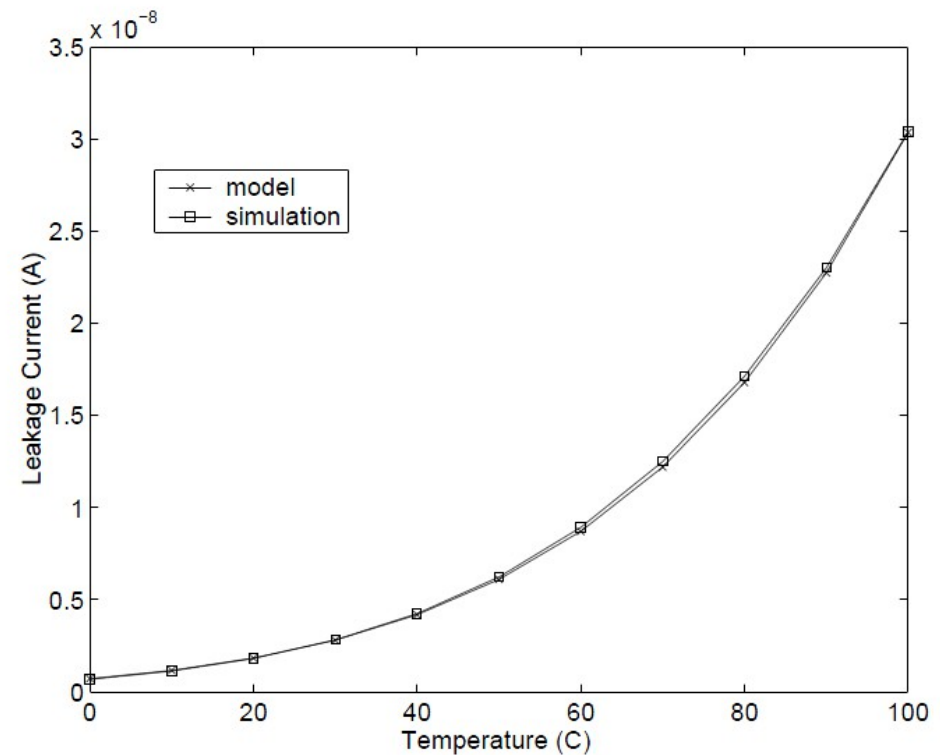
(src.: [Chakraborty, 2008])

# Temperature and Leakage

- Thermal “runaway” problem:
  - Increase in temperature leads to increase in leakage power  
→ feedback loop possible!
  - Sub-threshold leakage approximated by

$$I_{\text{sub}} \approx A \times e^{-\frac{B}{T}}$$

where  $A$  and  $B$  are constants  
→ exponential growth!



(src.: [Zhang 2003])

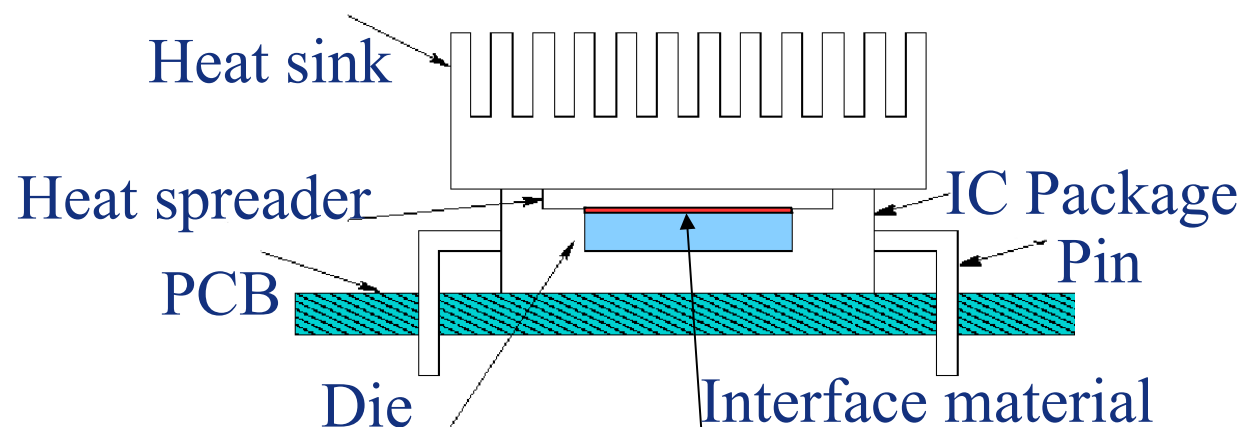
# Thermal Design Power

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- The thermal design power (TDP): maximum amount of heat generated by the CPU that the cooling system in a computer is required to dissipate in **typical operation**.
- controversial
  - TDP is not maximum power
  - no agreement on measurement setup
- used as an estimate to provision cooling
- Typical TDPs
  - 486DX2 : ~6W (old)
  - 3205U : 15W (mobile)
  - Core i7-5960X : 140W
  - Geforce GTX 1080 : 180W

# Cooling Methods

- Heat sink
    - Passive cooling element designed to maximize surface area of heat dissipation
  - Air cooling
  - Liquid cooling
  - etc...
- Actively increase convection away from heat source.  
 Commonly used together with heat sink



## Be Quiet! Dark Rock Pro 3 Silentwings CPU Cooler



(src.:[www.bequiet.com](http://www.bequiet.com))

# An exemplaric cooling system (cont'd)



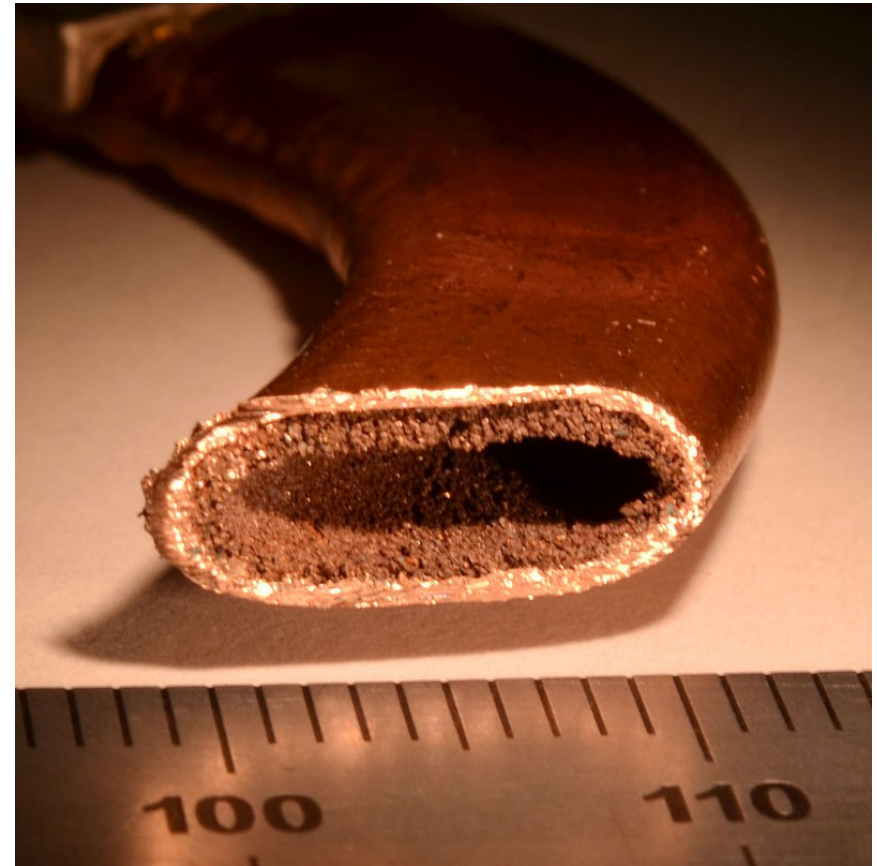
## An exemplaric cooling system (cont'd)

- Dimensions (LxWxH in mm): 150x137x163
- Weight: 1.197kg
- Power: 250W
- Noise: 26.1dB
- Price: ~105\$ (amazon.com)
- Price of Intel Core i7-6700K: ~350€ (amazon.de)



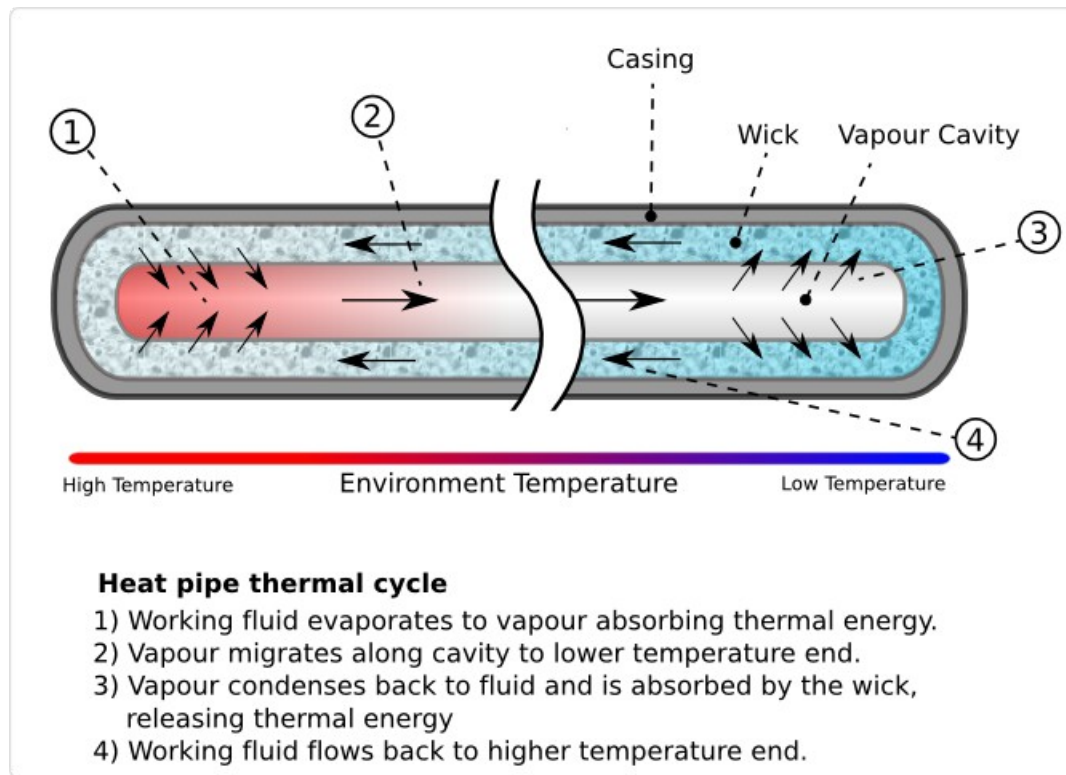


- **heat-transfer device**
- combines thermal **conductivity** and **phase transition** to efficiently manage the transfer of heat
- At hot interface: liquid in contact with a thermally conductive solid surface turns into a vapor
- Vapor travels along heat pipe to the cold interface and condenses back into a liquid – releasing the latent heat.
- Liquid returns to hot interface through either capillary action, centrifugal force, or gravity
- Very high heat transfer coefficients for boiling and condensation → heat pipes are highly effective thermal conductors



src.:en.wikipedia.org

# Heatpipe (cont'd)



[src.:en.wikipedia.org](http://src.:en.wikipedia.org)

Frequency (MHz)	Voltage (V)
2000	1.340
1800	1.292
1600	1.244
1400	1.196
1200	1.148
1000	1.100
800	1.052
600	0.988

Table 1: P-States

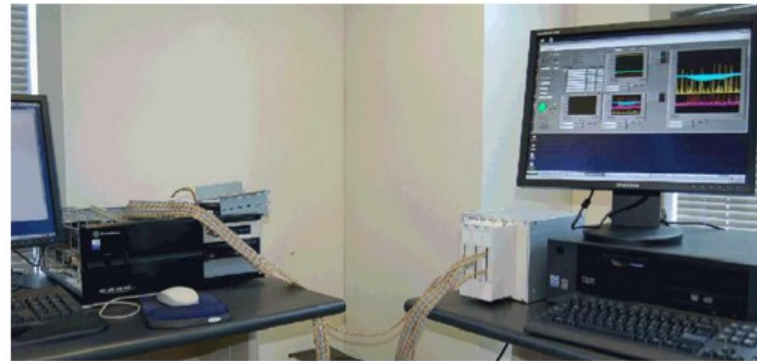
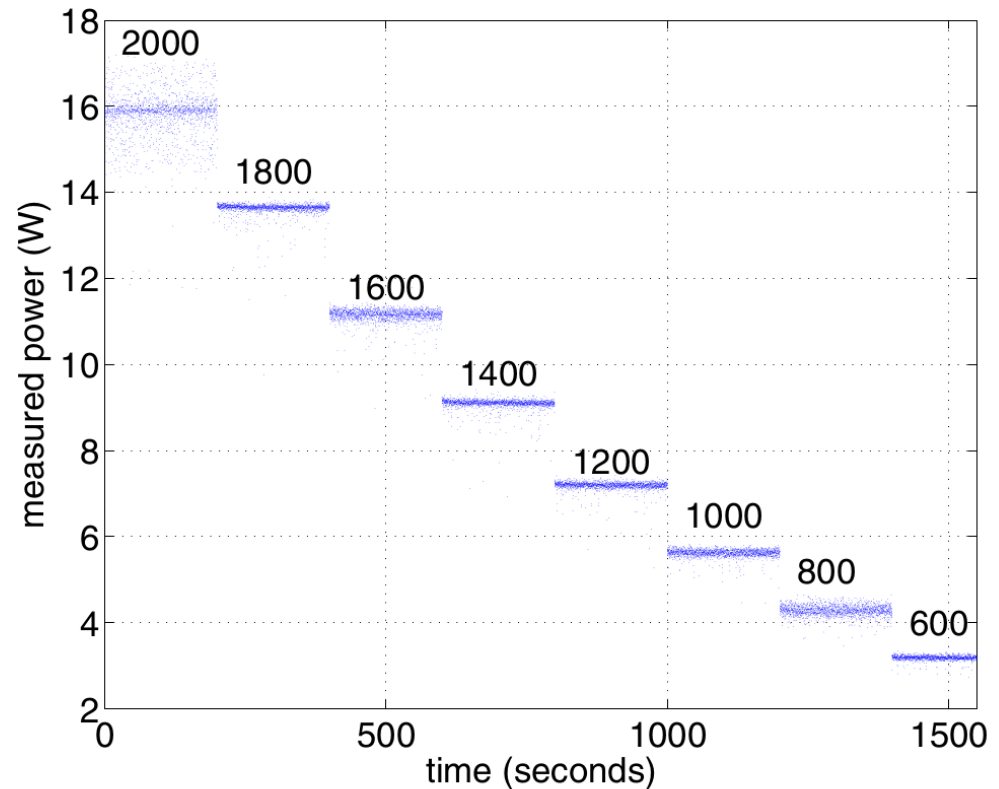


Figure 1: Pentium M (left) and data acquisition (right)

(src.: [Hanson 2007])

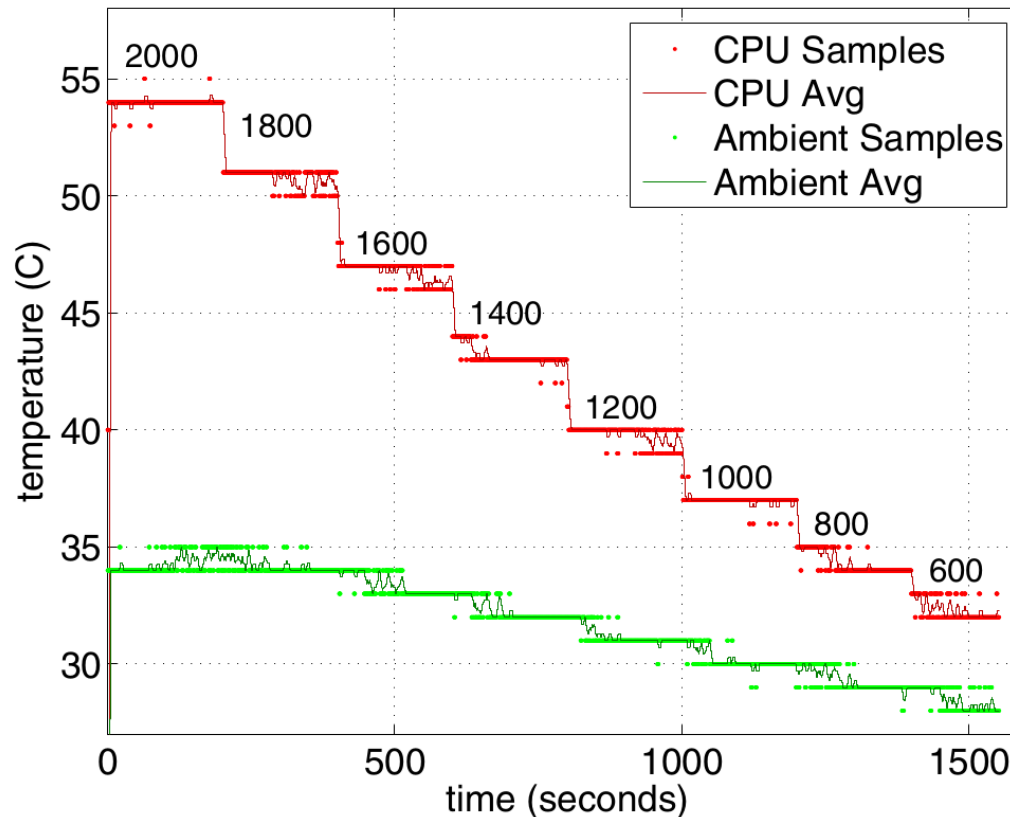
Most straightforward technique since power reduction decreases temperatures



**Figure 2: CPU power for daxpy, 200 seconds per p-state (denoted in MHz).**

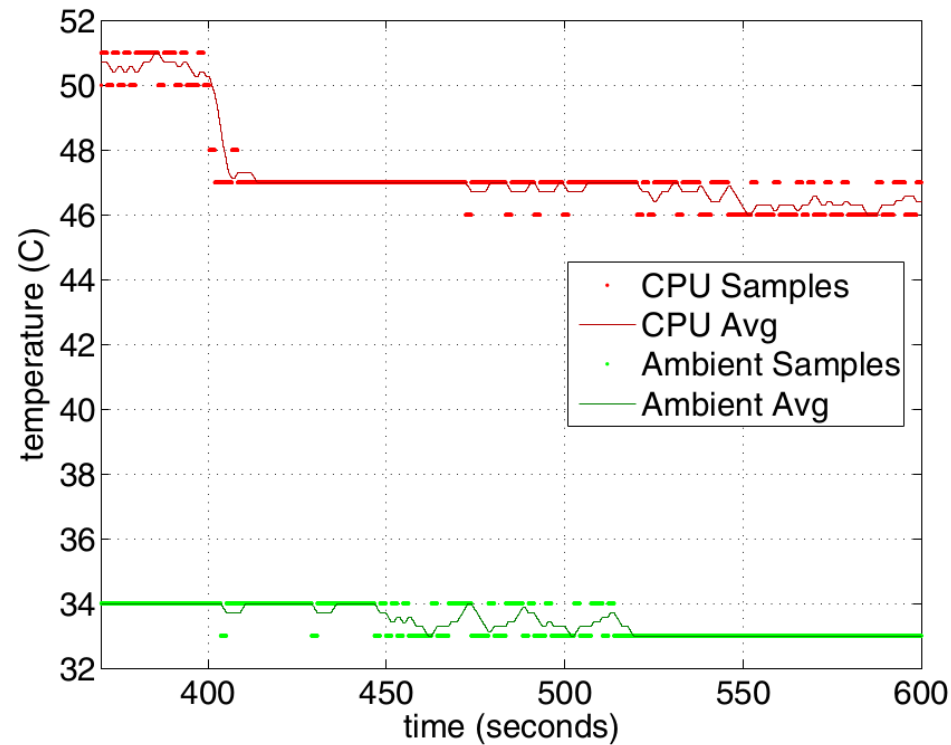
(src.: [Hanson 2007])

# DVFS and temperature (cont'd)



**Figure 3: CPU and ambient temperatures for daxpy, 200 seconds per p-state (denoted in MHz).**

(src.: [Hanson 2007])



**Figure 4: CPU temperature detail for daxpy p-state transition. Temperature adjusts in two stages: initial drop, then additional drift as ambient settles.**

(src.: [Hanson 2007])

# DVFS and temperature (cont'd)

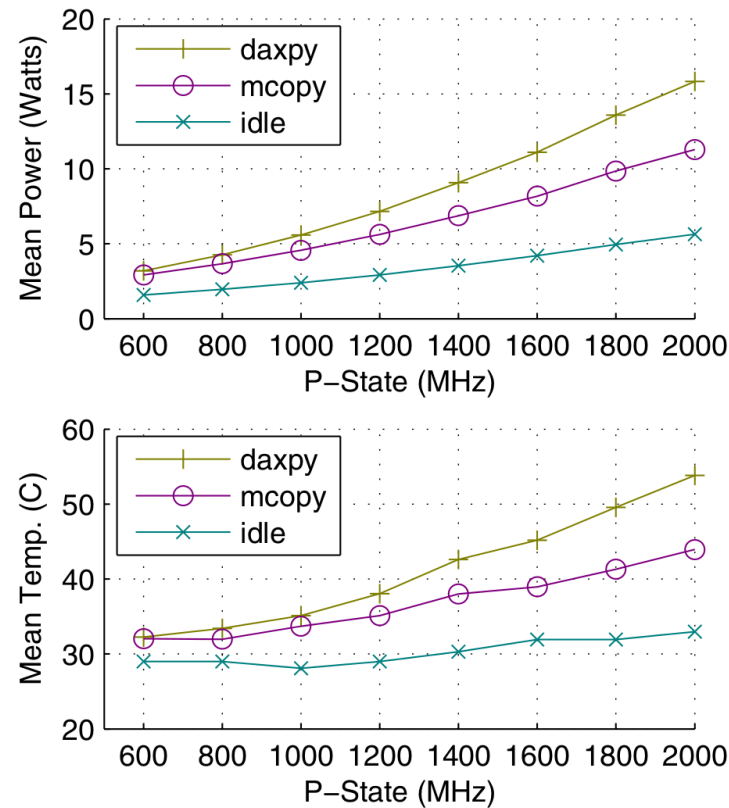
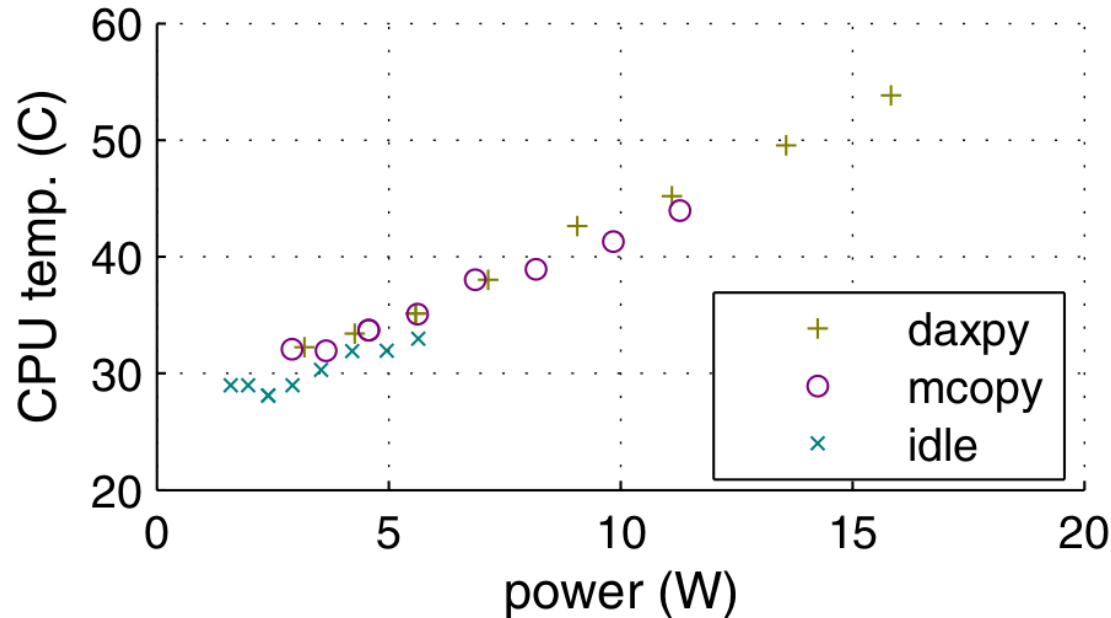


Figure 5: CPU power and temperature vary by benchmark. Power closely tracks p-state; CPU temperature loosely tracks p-state for given benchmark.

(src.: [Hanson 2007])



**Figure 6: Linear power-thermal relationship under steady-state conditions for single instance of each benchmark and frequency.**

(src.: [Hanson 2007])



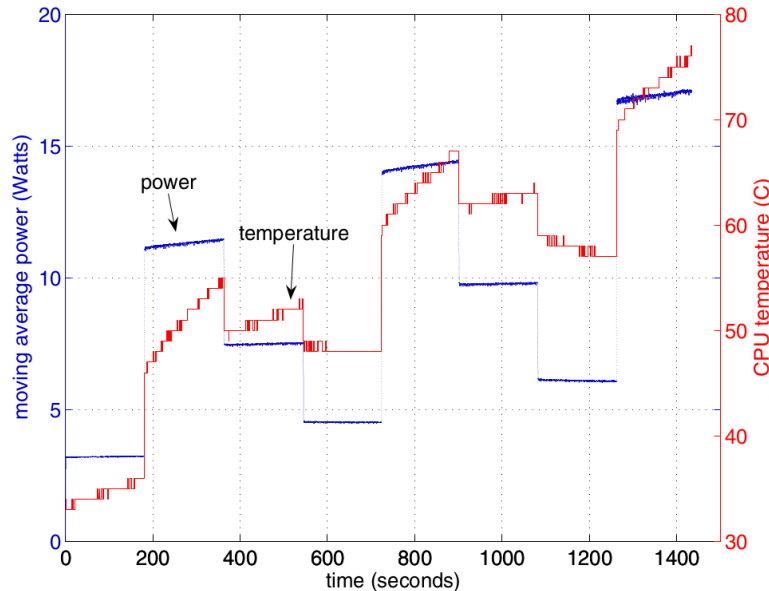
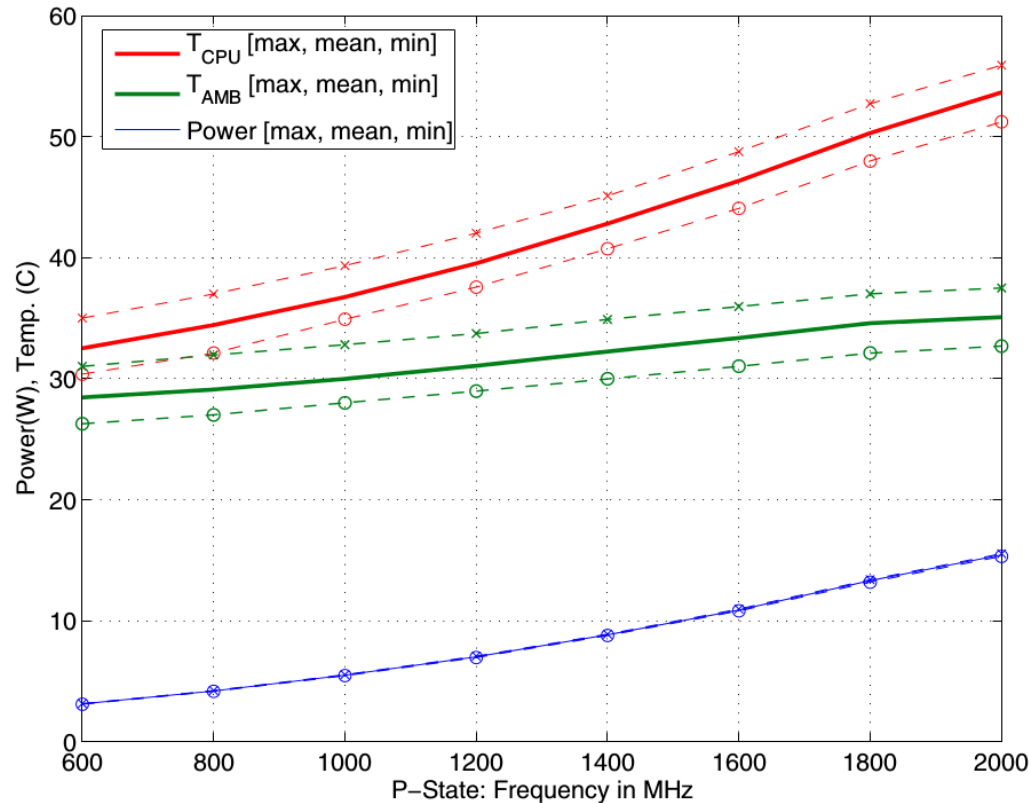


Figure 7: Power and temperature for daxpy benchmark with under-cooled conditions, with 200 seconds of each p-state in order: 600, 1600, 1200, 800, 1800, 1400, 1000, 2000 MHz.

- Effect of running application in multiple power states
- Power changes almost Instantaneous  
Temperature changes more gradually
- Thermal effect on leakage visible in higher power states

(src.: [Hanson 2007])



**Figure 8: Steady-state power and temperature measurements for multiple invocations of daxpy.**

(src.: [Hanson 2007])

# DVFS and temperature (cont'd)

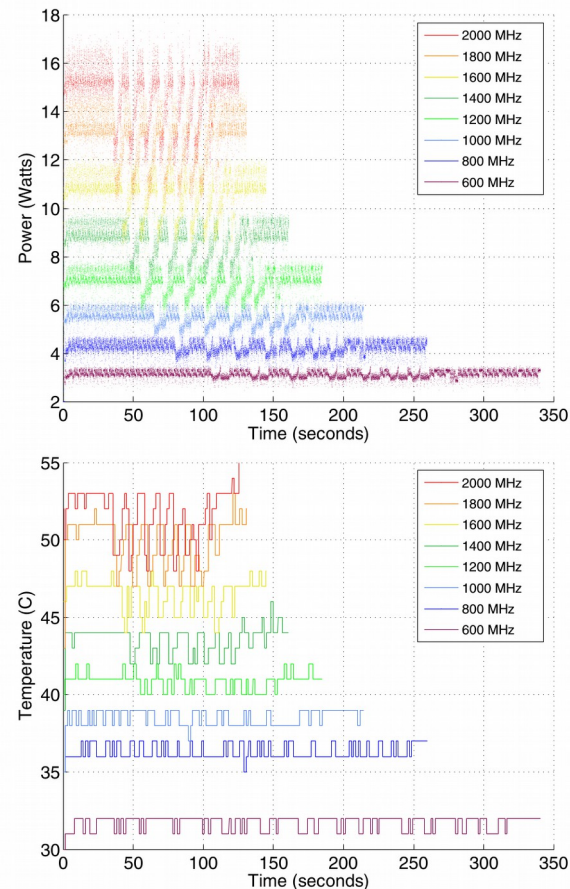


Figure 9: CPU power and temperature for galgel at each DVFS p-state.

(src.: [Hanson 2007])

# DVFS and temperature (cont'd)

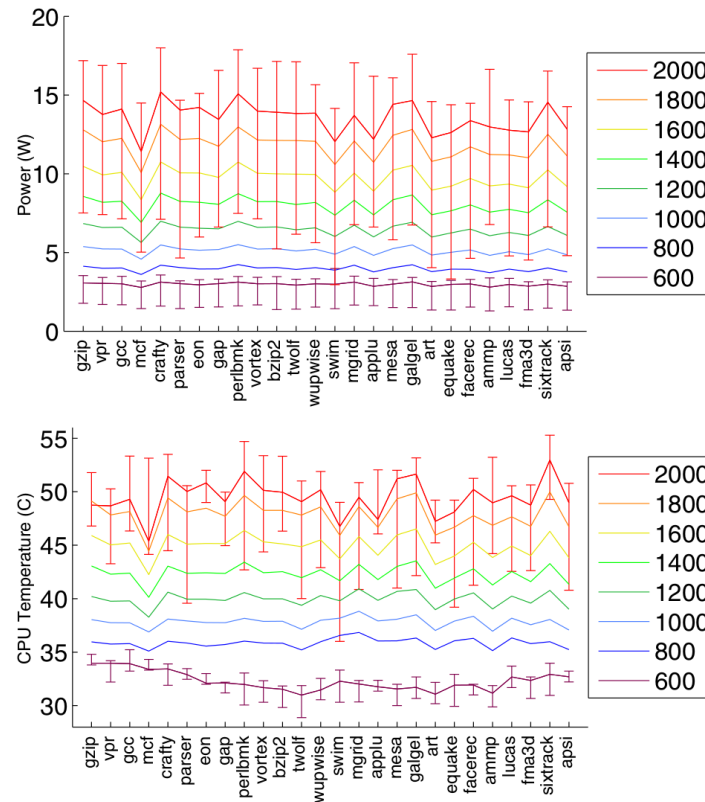
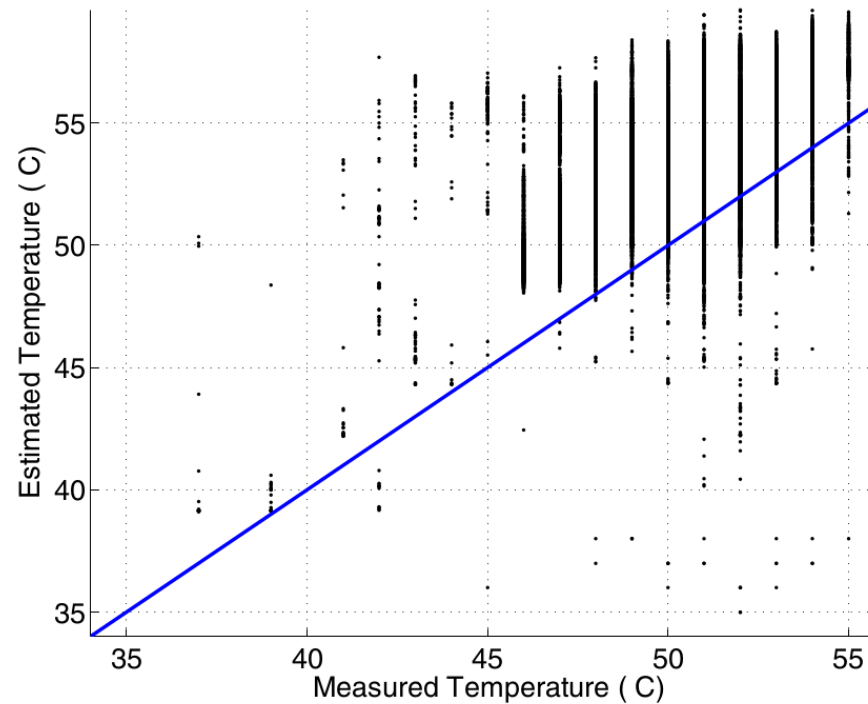


Figure 10: Mean and range of CPU power and temperature for each SPEC CPU2000 benchmark, at each DVFS p-state.

(src.: [Hanson 2007])

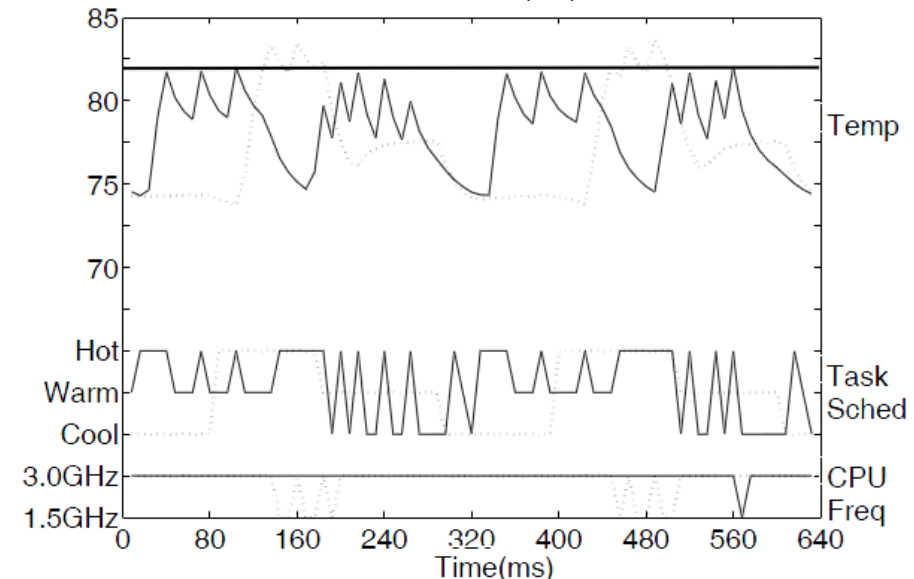
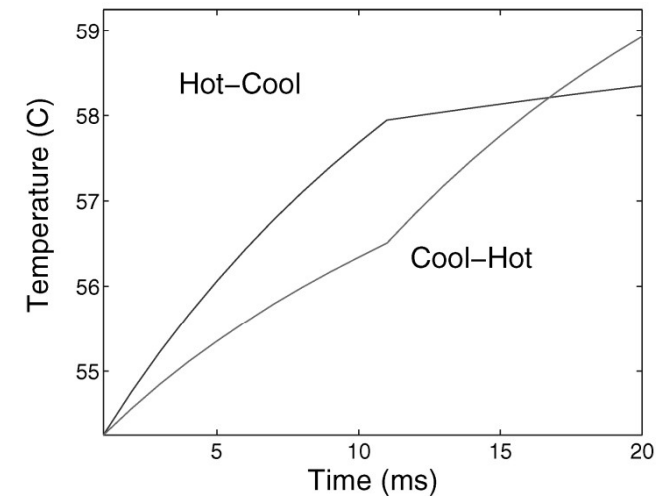


**Figure 11: Comparison of estimated and measured CPU temperature.**

(src.: [Hanson 2007])

# DTM through Task scheduling

- ❑ order of task execution influences peak temperature
- ❑ Idea: determine a threshold temperature and run “hottest” task for which (predicted) threshold is not reached
- ❑ Achieves reduction in power state transitions



- **sensors** (lm-sensors): view temperatures from thermal diodes
- **cpufreq-info**: view cpu frequencies
- **ksysguard**: plot frequencies, temperatures, load, and many more over time
- **cpu-burn, openssl speed**: exemplaric CPU benchmarks
- **taskset**: pin processes to specific cores
- Linux Scaling Governors
  - Ondemand
  - Powersave
  - Conservative
  - Performance

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